

Kiran Raszka PRODUCT DESIGNER

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PROFESSIONAL EXPERIENCE

Product Designer

ilume (Mar 2021 - Present)

Innovative tech-centric pet health startup. Drive research, data analysis and strategy activities to identify areas of investment for software and hardware features as well as business opportunity.

- » User research and testing
- >> Workshop facilitation
- » Building and maintaining atomic UI systems
- » Rapid wireframing and interactive prototyping

UX Designer

Sleeping Duck (Jul 2020 - Mar 2021)

UX Designer for the eCommerce mattress startup, Sleeping Duck. As the sole human-centred designer, my role covers various verticals as the company undergoes a rebrand and new website. Tasks include:

- » Atomic / UI Design Systems
- » Site maps and information architecture
- » Rapid protoyping
- » Facilitating stakeholder workshops
- » User interviews
- » User testing and market research

UI Designer

Catch.com.au (Feb 2018 - Mar 2020)

Graphic Designer for Australia's largest eCommerce site, Catch.com.au. Responsible for a wide range of tasks which enhanced sales results and traction for the brand, including:

- » UI/UX Design
- » Animation for site and EDM
- » Development of sales decks for stakeholders
- » HTML5/CSS3 & WordPress tweaks

99 REFERENCES

Available on request

SKILLS

Research & Synthesis

Design Thinking, User Interviews, Strategy Workshops, Competitor Analysis, Archetypes, Testing

Solution Design

Feature Priority, Wireframing, IA, Interaction Design, UI, Prototyping, Visual Design, Usability Testing

Software & Code

Adobe Suite, Figma, Sketch, InVision, Balsamiq, MS Suite, Final Cut, Marvel, Principle, HTML, CSS, JS

PERSONAL SKILLS

Pragmatics, Communication, Honesty, Technical Competency, Efficiency, Flexibility, Growth Mindset, Persistence, Humour, Unflappability

PASSIONS & INTERESTS

Technology, Productivity, Mindfulness, Excercise, Hiking, Video Games, Movies, Travel, Design, Content Creation, Photography, Sports, Socialising

EDUCATION

Academy Xi

Product Management Foundations (2020-2021)

General Assembly Melbourne

User Experience Design Immersive (2020-2020)

Bachelor of Communication Design

Swinburne University of Technology (2012–2016)

Distinction; Majoring in Digital Media & Illustration

St. Kevin's College

Victorian Certificate of Education (2006-2011)